Dragomir Mîndrescu

Senior iOS Engineer | Open to remote roles
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WORK EXPERIENCE

Moldcell Jun. 2026 - Present
Senior iOS Engineer

- Own iOS development for a telecom app serving approximately 200,000 active users as its sole iOS engineer.
- Fully implemented and shipped the iOS integrations for Apple Pay, direct card payments, and eKYC, working with vendor SDKs.
- Reduced app launch time by approximately 80% and improved overall performance through optimization and refactoring.
- Instrumented user journeys with Firebase Analytics and investigated vendor SDK integration failures.

maib Dec. 2025 - May 2026
iOS Engineer

- Led the in-app feedback integration for maibank, a banking app serving hundreds of thousands of users.
- Migrated the customer AI chat from WebView to native UIKit and rewrote its networking layer.

Extole Sep. 2023 - May 2026
Software Engineer

- Built reusable features for Go Extole, a configurable employee-referral app supporting client-specific programs.
- Contributed to the mobile SDK, supported client integrations, and diagnosed and fixed referral-flow issues.
- Improved CI/CD workflows and mentored student interns.

Freelance Jan. 2022 - Sep. 2023
iOS Engineer

- Built health and fitness apps using Swift, SwiftUI, HealthKit, and Apple Watch for real-time biometric tracking.
- Developed consumer apps with subscriptions, real-time synchronization, and interactive dashboards.

SELECTED PROJECTS

FitKate *Shipped iOS app*
SwiftUI, SwiftData, AVFoundation, CryptoKit, XCTest | App Store | GitHub

- Built an offline-first coaching app with a session engine for intervals, circuits, participant rotations, and audio cues.
- Added encrypted portable backups and XCTest coverage for session logic, persistence, and audio behavior.

Wheelie *Native macOS app*

- Built a customizable macOS app for quick access to shortcuts, from launching apps to running commands.

SwiftBuilder *macOS/iOS prototyping tool*
Swift, SwiftUI, AppKit, Xcode command-line tools | GitHub

- Built a visual editor with reusable components, shared rendering models, and SwiftUI export; automated prototype deployment to simulators and connected devices.

Daily Swift *Experimental open-source app*
Swift, SwiftUI, SwiftData, PDFKit, Swift Testing | GitHub

- Built a local-first learning workflow with PDF, Markdown, and text imports, citation validation, versioned history, and deterministic test dependencies.

Also shipped: Inpenso - finance tracker with widgets and Siri shortcuts; Poschore - posture tracker using headphone alignment.

EDUCATION

Technical University of Moldova Jun. 2026
B.S., Software Engineering Chișinău, Moldova

TECHNICAL SKILLS

Technologies: Swift, SwiftUI, UIKit, Swift concurrency, SwiftData, AppKit, AVFoundation, PassKit, WidgetKit, CryptoKit; REST APIs; XCTest, Swift Testing; CI/CD; App Store Connect.
Firebase: Analytics, Crashlytics, Performance Monitoring, Remote Config.
Architecture: MVVM, offline-first persistence, reusable UI components, accessibility, cross-functional product delivery.